



# Viz World Release Notes

Version 23.0



# Viz World



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There are general best-practice solutions, these include setting the antivirus software to not scan the systems during operating hours and that the Vizrt components, as well as drives on which clips and data are stored, are excluded from their scans (as previously stated, these measures cannot be guaranteed).

### **Technical Support**

For technical support and the latest news of upgrades, documentation, and related products, visit the Vizrt web site at [www.vizrt.com](http://www.vizrt.com).

### **Created on**

2023/12/12

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# 1 Viz World 23.0.0

**Release Date:** 2023-12-12

These are the release notes for Viz World 23.0.0. This document describes the user-visible changes that have been made to the software since release 22.0.0.

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## 1.1 Functionality Removed Or Changed

Summary	Key
Added support for inline preview when using Pilot Edge	MAPS-7488
Updated libcurl to 8.4.0	MAPS-7550
Fixed rendering bugs for labels	MAPS-7484
Subfolders now correctly inherits the permissions of the klm/folder	MAPS-7494
Improved quality of base map province borders for Iran and Afghanistan	MAPS-7551
Improved quality of base map for Brazil	MAPS-7226

6 issues

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## 1.2 Known Issues

- Viz World Server Launcher must run with elevated privileges to launch Viz World Server as a service (MAPS-5530).
- Viz World Server must be restarted after manually scanning street data (MAPS-6275).
- Viz World Server leaks memory when targeted by a port scan (MAPS-5597).
- When editing multi-hop scenes, it is possible to select Favorites. This is not intended functionality, and it causes errors if you do (MAPS-6319).
- Styles with names including non-English letters can exhibit bugs (MAPS-5714). Workaround: Use English letters only.
- Favorites with names including the plus symbol + can exhibit bugs (MAPS-5731). Workaround: Avoid the use of the plus symbol.
- If the MapService.Service process is running, it must be manually stopped before uninstalling Viz World Client (MAPS-5902).
- Viz World Server Classic crashes when using trail ahead with slide out animation (MAPS-7608).

- Viz World Server restarts when loading street data (MAPS-7606).
    - This has also been observed after data is loaded and the Streets tool is selected.
  - Rendering issue (land color covers ocean) in Stereographic projection (MAPS-7609).
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## 1.3 Compatibility Notes

Viz World 23.0.0 was tested with:

- Viz Engine 5.1.1
- Viz Engine 4.4.1
- Viz Engine 3.14.5
- Viz Pilot 8.9.1
- Viz Pilot Edge 3.0.0
- Viz Pilot Data Server 9.0.0
- Viz Trio 4.2.0

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## 2 Documentation

Documentation for both Viz World and Viz World Classic are available at the Vizrt Documentation Center:

- [Viz World User Guide](#)
- [Viz World Classic User Guide](#)

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## 3 Support

Support is available at the [Vizrt Support Portal](#).