Template Builder Release Notes

Version 1.3

Disclaimer

Technical Support

For technical support and the latest news of upgrades, documentation, and related products, visit the Vizrt web site at www.vizrt.com.

Created on

2020/07/10

Contents

1   Template Builder 1.3.1

Release Date: 2020-07-10

These are the release notes for Template Builder version 1.3.1. This document describes the user-visible changes that have been made to the software since release 1.3.0.

- Template Builder 1.3.1
    - Improvements
    - Known Issues
- Template Builder 1.3.0
    - Improvements
    - Known Issues
- Documentation
- Support

1.1   Improvements

- Keyboard shortcuts are disabled while deciding about unsaved changes or selecting a scene. (VPE-3312)
- High Resolution Previews of images stored on Graphic Hub have been fixed. (VPE-3326)
- Templates can be filtered depending on their visibility. (VPE-3242)
- Template sort is more reliable. (VPE-3291)
- Scene sort is more reliable. (VPE-3265)
- Concept status icons (new / inactive) are more reliable. (VPE-3321)
- Clicking a suggested tag works all the time. (VPE-3290)
- Unused tags can be suggested. (VPE-3293)
- Double-clicking an asset won't trigger an error message. (VPE-3324)
- Suggests incremental titles when Saving as. (VPE-3288)
- Improved error reporting when Graphic Hub is not available. (VPE-3279)

1.2   Known Issues

- Replacing a concept in a template that is being used by a data element currently On Air removes this data element from the Media Sequencer playlist (VPE-3097)

2   Template Builder 1.3.0

Release Date: 2020-05-28

These are the release notes for Template Builder version 1.3.0. This document describes the user-visible changes that have been made to the software since release 1.2.0.

- Template Builder 1.3.1
    - Improvements
    - Known Issues
- Template Builder 1.3.0
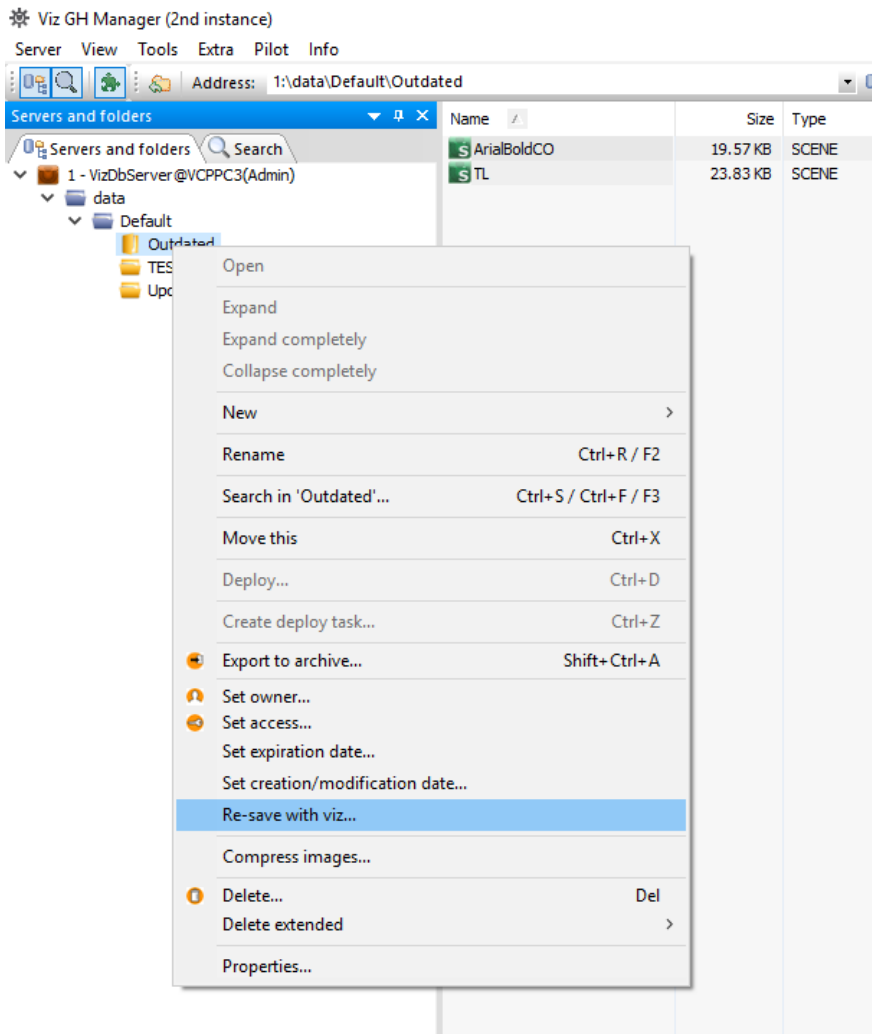   - Improvements
    - Known Issues
- Documentation
- Support

2.1   Improvements

- Added config status indicators for both PDS and Graphic Hub. (VPE-3099)
- Added the ability to sort Templates by modification date. (VPE-3120)
- The default graphic hub is now used when the *graphic_hub_url* setting is empty. (VPE-3272)

Architectural Changes

Before using Scene Import, it's recommended that you save your scenes with a Viz Artist 3.14.2 or later.
You can re-save multiple scenes with a single operation using the Graphic Hub Manager:

2.2   Known Issues

- Map fields aren't picked up from scenes during scene import. They need to be added manually in the Model Editor. (VPE-3296)
- Editing a variant created in Template Wizard will reset its external ID, description and category. (VPE-3307)
- Scrolling through a long drop-down list (tags or concepts) with arrow keys doesn't always bring items into view. (VPE-3196)
- In some special cases, parts of the header UI may be hidden from view if your browser window is too small. (VPE-3228)

3 Documentation

Documentation for Template Builder is available at the Vizrt Documentation Center:

· Template Builder User Guide
· Pilot Data Server Administrator Guide

4   Support

Support is available at the Vizrt Support Portal.