



# Graphics Plugin for Avid Release Notes

Version 2.3





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### **Created on**

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# 1 Graphics Plugin For Avid 2.3.5

**Release Date:** 2023-03-15

These are the release notes for Graphics Plugin for Avid version 2.3.5. This document describes the user-visible changes that have been made to the software since version 2.3.4.

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## 1.1 Windows And Macintosh

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## 1.2 Improvements

- Display an error dialog when the plugin is not configured, instead of rendering a black frame in preview (NLE-2175).
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## 1.3 Fixed Issues

- Edited templates are applied to wrong effects when copying/pasting, scrubbing on other effects on the timeline or adding new effects right after an editing (NLE-2833, NLE-2892, NLE-2893, NLE-2894 and NLE-2895).
  - Viz Pilot Edge Editor reports ERR\_ABORTED when loading initial URL (NLE-2907).
  - Editing of hostname fields in the Configuration Tool for Windows are not saved (NLE-2915 and NLE-2917).
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# 2 Graphics Plugin For Avid 2.3.4

**Release Date:** 2023-03-07

These are the release notes for Graphics Plugin for Avid version 2.3.4. This document describes the user-visible changes that have been made to the software since version 2.3.3.

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## 2.1 Improvements

### 2.1.1 Windows

- Updated the embedded web browser used by Graphics Plugin (NLE-2855).
- Upgrade to NLE SDK 3.0.0 on Graphics Plugins and payload editor (NLE-2859).

### 2.1.2 Macintosh

- Updated the embedded web browser used by Graphics Plugin (NLE-2862).
- NLE SDK updated to version 3.0.1 and Pilot Edge Editor to version 2.0.1 (NLE-2869).

## 2.2 Fixed Issues

### 2.2.1 Windows

- Fixed the issue that when upgrading from version 2.0 to 2.3, the timeline behavior in Avid MC changed (NLE-2818).
- Fixed issue of the Avid NLE not refreshing if the data was rendered (NLE-2842).
- Graphics Plugin on Avid MC wouldn't notify of changes and used old frames (NLE-2797).
- Fixed issue of Pilot Edge NLE not opening properly in Media composer (NLE-2819).

### 2.2.2 Macintosh

- Removed Graphics Plugin Editor (NLE-2727).
- Fixed the issue when upgrading from version 2.0 to 2.3, the timeline behavior in Avid MC changed (NLE-2818).
- Fixed issue of the Avid NLE not refreshing if the data was rendered (NLE-2842).
- Graphics Plugin on Avid MC wouldn't notify of changes and used old frames (NLE-2797).
- Fixed issue of Pilot Edge NLE not opening properly in Media composer (NLE-2872).

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## 3 Graphics Plugin For Avid 2.3.3

**Release Date:** 2021-09-03

These are the release notes for Graphics Plugin for Avid version 2.3.3. This document describes the user-visible changes that have been made to the software since version 2.3.2.

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### 3.1 Fixed Issues

- Fixed issue when changing the effect metagraphics setting and it not being saved when it is changed before selecting a Viz One Graphic (NLE-2770).
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### 3.2 Known Issues

- The Graphics Plugin Editor is not currently supported on macOS Catalina and newer versions.
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## 4 Graphics Plugin For Avid 2.3.2

**Release Date:** 2021-05-04

These are the release notes for Graphics Plugin for Avid version 2.3.2. This document describes the user-visible changes that have been made to the software since version 2.3.1.

## 4.1 Fixed Issues

- Fixed an issue when connecting to an https Pilot Edge using the "Untrusted SSL" option in Graphics Plugin configuration (NLE-2739).
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## 4.2 Known Issues

- The Graphics Plugin Editor is not currently supported on macOS Catalina and newer versions.
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# 5 Graphics Plugin For Avid 2.3.1

**Release Date:** 2021-01-15

These are the release notes for Graphics Plugin for Avid version 2.3.1. This document describes the user-visible changes that have been made to the software since version 2.3.0.

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## 5.1 New Features

- Added a new feature for single thread rendering, which will improve performance in most cases (NLE-2660).
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## 5.2 Fixed Issues

- Graphics Plugin for Avid no longer locks Media Composer while in use. This fixed the following issues:
    - Avid MC crashes after users click "OK" in Pilot Edge (NLE-2654).
    - NLE crashes randomly when used in Avid Media Composer (NLE-2578).
  - The Help button in the config panel does not open the documentation page on macOS (CODER-3519).
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## 5.3 Known Issues

- The Graphics Plugin Editor is not currently supported on macOS Catalina and newer versions.
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# 6 Graphics Plugin For Avid 2.3.0

**Release Date:** 2020-10-20

These are the release notes for Graphics Plugin for Avid version 2.3.0. This document describes the user-visible changes that have been made to the software since version 2.2.2.

## 6.1 New Features

- Added support for metagraphics export (Windows only, to be used together with Avid Assistant 1.16.1) (NLE-2605).
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## 6.2 Fixed Issues

- Fixed still image playback while scrubbing the timeline. The frame would not update (NLE-2562).
  - Fixed alpha blending of graphics and video on transparent pixels when color correction option was set to true (NLE-2316).
  - Fixed NLE Payload Editor (hosts PilotEdge Editor) window not hiding to system tray when user interaction finishes on Windows systems (NLE-1500).
  - Fixed Gatekeeper compliance for macOS (NLE-2564).
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## 6.3 Known Issues

- The Graphics Plugin Editor is not currently supported on macOS Catalina and newer versions.
  - The Help button in the config panel does not open the documentation page on macOS. Documentation is still locally available in `/Library/Application Support/Avid/AVX2_Plug-ins/Vizrt/AvidGraphicsPlugin.avx/Contents/Resources/SharedSupport/`.
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## 7 Documentation

Documentation for the Graphics Plugins is available at the Vizrt Documentation Center:

- [Graphics Plugin Administrator Guide](#)
  - [Graphics Plugin User Guide](#)
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## 8 Support

Support is available at the [Vizrt Support Portal](#).